

CLIENTS

YouTube



SONOS









Google



scenebot



hoobastank





















COLLABORATORS

Agencies:

- Alma Mater
- Hamagami-Carroll Inc.
- Havoc
- Epsilon
- The Reserve Label
- Imaginary Forces
- Brian Graden Media

Partners:

- Swenson He
- Steam (VALVE)

CREAT. COLLABORATE. CHALLENGE.

We are technologists, storytellers, creatives, inventors, collaborators, producers.

Creativity and culture is what we value most.

Whether it's production, post, VFX, VR, AR, mograph, we are your strategic, creative, problem solving team.

WHAT WE DO

Developed, produced, edited and created VFX on a wide range of commercial, industrial, Web, TV and new media projects.

Development - Media acquisition, Television, Film and New Media
Previsualization - For complex production, motion control and VFX
Production - Direction, VFX Supervision
Editorial - Single and Multicam - any format
Visual Effects - 3D, 2D compositing, animation, motion graphics, pipelines
Finishing - Color correction, grading, QC, delivery

OUR METHODOLOGY

We believe that if you put a group of creative people in the same room, that they can do amazing things.

Open floor plan - Non Traditional post production

Entire pipeline

OUR TECHNOLOGY

Software

- Avid, Premiere, Resolve
- Nuke, AFX, Fusion, Element
- MAYA, Blender
- Telegram, Ftrack, Realtime board

Hardware

- 10 Bays | 18 Core Intel i9 Nvidia Titan 10GBE
- 50 GPU render farm
- 10GBE Network with 500TB server

COSTS AND BUDGETS

Bidding

- Fixed bids with clear scope and budgets with overages

No offshore production

- Quality and speed end up being far most costly than onshore option

THANKS!

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